# 1. Installation instructions

## Setup for the organizers

The attached 'challenge_8' VM needs to be imported into the virtualization environment, the VM's will gain IP address from the network, they have no pre-set IPs. Players need to be able to connect to the defined subnet

## Setup for the players

After installing and starting VirtualBox they can access the VM from their network (bridge, NAT, NAT network, host only). The VMs have no pre-set IPs.